

532 Design Limited

End User Licence Agreement

Master EULA | Version 4.0

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Important: This agreement applies to all games, websites, browser experiences, mobile applications and other interactive digital services operated or published by 532 Design Limited. Platform-specific terms for Apple App Store and Google Play users appear in the appendices.

1. About this agreement

We are 532 Design Limited, a company registered in Scotland with company number SC735055. References in this agreement to “532 Design”, “we”, “us” or “our” mean 532 Design Limited.

This End User Licence Agreement (“EULA”) governs your access to and use of our games, websites, browser experiences, mobile applications, partner-hosted experiences and related digital products and services, including Crowd Legends and any other experience that links to or incorporates this EULA (together, the “Services”).

The Services may be made available directly by us or through authorised third-party platforms, including app stores, YouTube Playables, OneFootball and partner websites or applications. The platform through which you access a Service may impose additional terms. Section 15 and the appendices explain how those additional terms apply.

By accessing, downloading, installing, registering for or using a Service, you agree to be bound by this EULA. You should also read our Privacy Notice and Cookies Notice. If you do not agree, you must not access or use the Services.

2. Eligibility and parental responsibility

You must be at least 13 years old to use the Services, or older where the law in your country requires a higher minimum age. By using a Service, you confirm that you meet the applicable minimum age.

If you are under 18, you confirm that a parent or legal guardian has reviewed and agreed to this EULA on your behalf where required by law. Parents and guardians are responsible for supervising a minor’s use of the Services and any activity carried out through the minor’s account.

We may restrict or refuse access where we reasonably believe that a user does not meet the age or other eligibility requirements applicable to a Service.

3. Licence to use the Services

Subject to this EULA, we grant you a limited, personal, revocable, non-exclusive, non-transferable and non-sublicensable licence to access and use the Services for your own private, non-commercial entertainment.

The licence begins when you first access, download or install the relevant Service and continues until it is ended by you or us in accordance with this EULA.

Where a Service is downloaded to a device, you may install and use it only on devices that you own or control, except where an applicable platform’s family-sharing or similar rules permit access by associated users.

You do not acquire ownership of a Service, its software or its content. All rights not expressly granted to you are reserved by us and our licensors.

If you sell, transfer or dispose of a device on which a Service is installed, you must remove the Service and any locally stored account information from that device.

4. Accounts and security

Some Services allow or require you to create an account or sign in using an authorised third-party sign-in service. You must provide accurate information and keep it reasonably up to date.

You are responsible for keeping your login details, verification codes and other security information confidential. You must not permit another person to use your account in a way that breaches this EULA.

You must tell us promptly at contact@532design.com if you know or suspect that someone else has accessed your account without permission.

We may require you to reset credentials or may disable access where we reasonably believe that an account is insecure, has been compromised or is being used in breach of this EULA.

5. Technical requirements and connectivity

You are responsible for ensuring that your device, browser, operating system, internet connection and any other equipment used to access the Services meet the technical requirements communicated for the relevant Service.

The Services may require an internet connection. Your network or mobile provider may charge you for data usage, and you are responsible for those charges.

The Services rely on networks, hardware, browsers, operating systems and third-party platforms that are outside our control. We will take reasonable steps to address issues within our control, but we are not responsible for an inability to access a Service caused by a poor connection, device fault, platform failure or another event that it would not be reasonable for us to control.

6. Privacy, technical information and location

Our Privacy Notice explains what personal information we collect, why we use it, who we share it with, how long we keep it and the rights available to you.

We may collect technical information about your device, browser, operating system, app version, performance, crashes and use of the Services where permitted by law. We use this information to operate, secure, support, analyse and improve the Services.

Some Services may use your time zone, approximate location or location-related device settings to schedule gameplay, show relevant content or meet operational requirements. Where device permission is required, you can manage that permission through your device or browser settings. Some functionality may be reduced if permission is not granted.

Third-party platforms through which a Service is distributed may separately collect and process information under their own terms and privacy notices.

7. Acceptable use

You must not use, or attempt to use, a Service to:

- break the law, encourage unlawful activity or infringe the rights of another person;
- harm, exploit or attempt to harm a child or other vulnerable person;
- send, publish, upload or display material that is defamatory, threatening, abusive, discriminatory, obscene, hateful or otherwise unlawful;
- bully, harass, intimidate, humiliate or impersonate another person;
- infringe intellectual property, privacy, publicity, confidentiality or other rights;

- introduce viruses, trojans, worms, logic bombs or other malicious or harmful code;
- send unauthorised advertising, promotional messages, spam or similar solicitations;
- gain or attempt to gain unauthorised access to a device, account, database, network, server or system;
- disrupt, overload, damage, manipulate or interfere with a Service, its matchmaking, leaderboards, scoring, security or normal operation;
- use bots, scripts, automation, cheats, exploits, modified clients or unauthorised third-party software to obtain an advantage;
- reverse engineer, decompile, disassemble, modify, adapt, translate or create derivative works from a Service except to the limited extent that applicable law does not allow that restriction;
- copy, distribute, rent, lease, sell, sublicense, publicly display or commercially exploit a Service or its content without our written permission;
- conduct, facilitate or permit text and data mining, web scraping, model training or systematic extraction from a Service except where applicable law expressly prevents us from restricting that activity; or
- remove, obscure or alter copyright, trademark or other proprietary notices.

We want the Services to be inclusive and safe. We may edit or remove a user name, team name, league name, avatar or other user-facing identifier, and may warn, restrict, suspend or terminate an account, where we reasonably consider the content or conduct to be inappropriate, misleading, promotional, profane, derogatory, discriminatory, divisive, offensive or harmful.

8. Fair play, competitions and rankings

Scores, rankings, matchmaking, divisions, leaderboards, rewards and competition results are determined by the rules and systems of the relevant Service. Those systems may be updated to maintain fairness, security, balance or technical performance.

You must not manipulate results, create or coordinate accounts to obtain an unfair advantage, exploit an error, share restricted answers or use unauthorised methods to influence a competition or ranking.

Where we reasonably suspect cheating, abuse, collusion, fraud or a technical error, we may investigate and may adjust or void a score, result, reward, rank or account status. Our decisions on routine gameplay administration are final, but this does not affect your legal rights.

Unless separate written competition terms state otherwise, in-Service points, ranks, badges, rewards and achievements have no cash value and cannot be sold, transferred or exchanged.

9. User content

Some Services may allow you to submit names, text, images, league information, feedback or other content ("User Content"). You retain ownership of your User Content.

You grant us a worldwide, non-exclusive, royalty-free licence to host, store, reproduce, adapt, display and communicate your User Content only as reasonably required to operate, promote, moderate and improve the relevant Service. This licence ends when the User Content is deleted, except where retention is required for legal, security, backup or evidential purposes.

You confirm that you have the rights needed to submit your User Content and that it complies with this EULA. We may remove or restrict User Content where we reasonably believe it breaches this EULA or the law.

Feedback, suggestions and ideas voluntarily provided to us may be used without restriction or payment, provided that we do not identify you publicly without permission.

10. Our intellectual property

The Services, including their software, source and object code, design, artwork, layouts, databases, game systems, mechanics, text, audio, branding and original content, are owned by or licensed to 532 Design and are protected by copyright, trademark and other intellectual property laws.

532 Design Limited is the owner of the registered trademark Crowd Legends®. Other names, logos and marks appearing in the Services may belong to us, our partners or third parties.

You may not use our company name, product names, logos, trademarks or other brand assets without our prior written permission, except for ordinary factual reference to a Service.

11. Licensed and editorial third-party content

A Service may contain player or athlete names, career information, biographies, statistics, photographs, graphics, club or team references, competition information, trademarks and other third-party materials.

Depending on the relevant Service, those materials may be used under licence from rights holders or authorised content providers, with permission, or as factual and editorial content where permitted by applicable law. All intellectual property rights in third-party materials remain vested in their respective owners.

Unless expressly stated in the relevant Service, the inclusion of a player, athlete, representative, club, team, league, competition, governing body, broadcaster, brand or other organisation does not imply that they endorse, sponsor or are commercially associated with 532 Design or the Service.

We take reasonable care when compiling editorial biographies, statistics and other factual information, but such information may occasionally be incomplete, out of date or inaccurate. You can report a possible error to contact@532design.com.

You must not extract, reproduce, redistribute or separately exploit third-party materials from a Service except where permitted by law or by the relevant rights holder.

12. Updates, changes and availability

We may release updates to fix bugs, address security issues, maintain compatibility, improve performance, add or remove features or change content.

Updates may install automatically or may require action by you, depending on the platform and your settings. You should install updates promptly. An older version may stop working or may become less secure.

We may change, suspend, withdraw or discontinue all or part of a Service for operational, commercial, licensing, security or legal reasons. Where reasonably practicable, we will provide notice of a material withdrawal that significantly affects registered users.

We do not promise that a Service or any particular feature, player, item, challenge, competition or content will always be available, uninterrupted, error-free, secure or free from bugs.

We may update this EULA to reflect changes to a Service, our business, platform requirements, security threats, law or regulatory guidance. We will give reasonable notice of material changes where required. Continued use after the effective date of an updated EULA constitutes acceptance where permitted by law.

13. External services and links

The Services may link to or integrate websites, content, sign-in providers, advertising services, payment services, sharing tools or other services that we do not own or operate ("External Services").

External Services are governed by their own terms and privacy notices. We do not control and are not responsible for their content, availability, security or processing of your information.

You must not use an External Service through our Services in a way that breaches this EULA, the External Service's terms or the rights of any person.

We may change, replace or remove an External Service integration at any time.

14. Consumer rights, disclaimers and our responsibility

Nothing in this EULA affects legal rights that cannot be excluded or limited, including mandatory consumer rights available in your country.

We will provide the Services with reasonable care and skill. However, the Services are provided for entertainment and general information. They are not professional, financial, betting, medical or legal advice.

If we breach this EULA or are negligent, we are responsible for foreseeable loss or damage that you suffer as a direct result. Loss or damage is foreseeable if it was obvious that it would happen or if, when this EULA was accepted, both you and we knew it might reasonably happen.

We are not responsible for loss or damage that is not foreseeable, that is not caused by our breach or negligence, or that relates to business use, loss of profit, loss of business, loss of opportunity or business interruption. The Services are licensed for private use only.

If a Service supplied by us damages a device or digital content belonging to you because we failed to use reasonable care and skill, we will repair the damage or pay appropriate compensation where required by law.

Nothing in this EULA excludes or limits liability for death or personal injury caused by negligence, fraud or fraudulent misrepresentation, or any other liability that cannot lawfully be excluded or limited.

15. Third-party distribution platforms

Where you access a Service through a third-party platform, your use of that platform is also governed by its terms, policies and privacy notice.

The third-party platform is responsible for operating its own platform, accounts, storefront, payment systems and platform services. Except where the law or the applicable appendix states otherwise, 532 Design remains responsible for the content and operation of the Service itself.

If there is a conflict between this EULA and mandatory rules of the platform through which you obtained the Service, the mandatory platform rules will apply to the extent of that conflict.

The Apple-specific terms in Appendix A apply only where a Service is downloaded or accessed through Apple's App Store. The Google-specific terms in Appendix B apply only where a Service is downloaded or accessed through Google Play. No separate appendix is currently required for browser Services, YouTube Playables, OneFootball or other partner-hosted versions, although the host platform's own terms may also apply.

16. Suspension and termination

You may stop using a Service at any time. Where account deletion is available, you may request deletion through the relevant settings or by contacting us.

We may warn you, restrict features, suspend access or terminate this EULA and your access to a Service if you breach it, if we reasonably believe your use creates a security, legal or safety risk, or if we discontinue the Service.

We will normally give reasonable notice before termination, but we may act immediately where the breach or risk is serious. Serious circumstances include harming or attempting to harm another user, cheating or fraud, compromising security, or materially interfering with the operation of a Service.

When this EULA ends, your licence ends and you must stop using and, where applicable, delete the Service. We may close or suspend associated accounts and remove access to User Content, scores, rankings and rewards, subject to applicable law and our Privacy Notice.

Termination does not affect rights or liabilities that arose before termination. Sections concerning intellectual property, liability, governing law and other provisions intended by their nature to continue will survive.

17. Transfer and third-party rights

We may transfer our rights and obligations under this EULA to another organisation, for example as part of a reorganisation, sale or transfer of the relevant business. We will ensure that the transfer does not reduce your rights and will notify you where required.

You may not transfer your rights or obligations under this EULA without our prior written consent.

Except as stated in Appendix A for Apple and its subsidiaries, no person other than you and us has a right under the Contract (Third Party Rights) (Scotland) Act 2017 or otherwise to enforce this EULA.

18. General terms

If a court or competent authority finds part of this EULA unlawful or unenforceable, the remaining provisions will continue in effect. The affected provision will be treated as modified to the minimum extent necessary to make it valid where legally possible.

A delay in enforcing this EULA does not waive our right to enforce it later.

This EULA, together with the documents expressly referred to in it and any Service-specific or competition terms presented to you, forms the agreement between you and us regarding use of the relevant Service.

Headings are for convenience only and do not affect interpretation.

19. Governing law and courts

This EULA is governed by the laws of Scotland. If you live elsewhere, you retain any mandatory protections provided by the laws of your country of residence.

The Scottish courts have non-exclusive jurisdiction. If you are a consumer living elsewhere in the United Kingdom, you may also bring proceedings in the courts of the part of the United Kingdom in which you live. Consumers in other countries may have rights to bring proceedings in their local courts.

20. Contact us

Questions, support requests and reports of factual inaccuracies can be sent to:

532 Design Limited

Email: contact@532design.com

Website: www.532design.com

When contacting us about an account or technical issue, please do not send passwords or unnecessary sensitive information.

Appendix A: Apple App Store terms

This Appendix applies only where you obtain or use a Service through Apple's App Store.

A1. Parties

This EULA is between you and 532 Design, not Apple Inc. ("Apple"). 532 Design, not Apple, is solely responsible for the Service and its content, subject to this EULA.

A2. Scope of licence

Your licence is limited to a non-transferable licence to use the Service on Apple-branded products that you own or control and as permitted by the Apple Media Services Terms and Conditions, including applicable Family Sharing or volume-purchasing rules.

A3. Maintenance and support

532 Design is solely responsible for providing maintenance and support for the Service as required by this EULA or applicable law. Apple has no obligation to provide maintenance or support.

A4. Warranty

If the Service fails to conform to an applicable warranty, you may notify Apple and Apple may refund the purchase price paid for the Service, if any. To the maximum extent permitted by law, Apple has no other warranty obligation. Any other claims, losses, liabilities, damages, costs or expenses attributable to a failure to conform to a warranty are the responsibility of 532 Design, subject to this EULA.

A5. Product claims

532 Design, not Apple, is responsible for addressing claims relating to the Service or your possession or use of it, including product-liability claims, claims that it fails to comply with legal or regulatory requirements, and claims under consumer-protection, privacy or similar legislation.

A6. Intellectual property claims

If a third party claims that the Service or your possession and use of it infringes intellectual property rights, 532 Design, not Apple, will be responsible for investigating, defending, settling and discharging the claim.

A7. Legal compliance

You represent that you are not located in a country subject to a United States Government embargo or designated by the United States Government as a terrorist-supporting country, and that you are not listed on any United States Government list of prohibited or restricted parties.

A8. Developer contact

The developer is 532 Design Limited. Support enquiries may be sent to contact@532design.com.

A9. Third-party terms

You must comply with applicable third-party terms when using the Service, including the terms of your network provider and any External Service used through the Service.

A10. Third-party beneficiary

Apple and its subsidiaries are third-party beneficiaries of this EULA. When you accept this EULA, Apple will have the right to enforce this EULA against you as a third-party beneficiary.

Appendix B: Google Play terms

This Appendix applies only where you obtain or use a Service through Google Play.

B1. Parties

This EULA is between you and 532 Design, not Google LLC or its affiliates (“Google”). 532 Design is responsible for the Service and its content.

B2. Google Play rules

Your download, installation, billing, updates and use of Google Play are also subject to the Google Play Terms of Service, the applicable Google Play policies and any other terms accepted through your Google account.

B3. Maintenance and support

532 Design is responsible for support for the Service. Google has no obligation to provide maintenance or support for the Service.

B4. Refunds and billing

Refunds and payment matters processed through Google Play are subject to applicable law and Google Play's refund and billing policies. Nothing in this clause limits rights that you have against 532 Design under applicable consumer law.

B5. Product and intellectual property claims

To the extent required by applicable law, 532 Design is responsible for claims relating to the Service, including claims concerning product liability, legal or regulatory compliance, consumer protection, privacy and alleged intellectual property infringement.

B6. Third-party terms

You must comply with applicable third-party terms when using the Service, including Google Play terms, your network provider's terms and the terms of any External Service.

Document status

This Master EULA is intended to replace the separate Crowd Legends Apple App Store and Google Play EULAs. It removes product-specific references to individual licensors and uses a single set of core terms, with platform-specific provisions confined to the appendices.